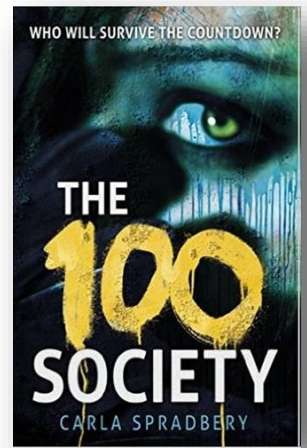


The 100 Society



By Carla Spradbury

For sixth-form student Grace Becker, The 100 Society is more than just a game; it's an obsession. Grace will stop at nothing to carry out the rules of the game: tagging 100 locations around the city. But when the group catches the attention of a menacing stalker - the Reaper - he seems intent on exposing their illegal game, tormenting Grace with anonymous threats and branding their dormitory doors with his ominous tag... As the once tight-knit group slowly unravels, torn apart by doubt and the death of a student, they no longer know who to trust.

With time running out, Grace must unmask the Reaper before he destroys everything she cares about for ever...

Design either Grace's or the Grim Reaper's Tag.

Grace's art teacher gives a good description of her work:

"A dragon is a rather inspired shape for the letter Q, if you ask me."

The first time they see the grim reaper tag is on Grace's door:

"It was a hooded grim reaper, pointing at Grace and Trick with one hand and holding a scythe with the other."



My tag
design



ABA